

Original Game Soundtrack



Tx2
the
Tasmanian Tiger
Bush Rescue HD

Music by **George Stamatiadis**

KROME
STUDIOS

TY the Tasmanian Tiger 2: Bush Rescue has the biggest soundtrack of all the TY games, which is why we are pleased to present a curated selection on this 2-disc set for your enjoyment.

By George Stamatiadis, Audio Director

This deluxe version of the TY2 Soundtrack involved going back to original files where possible, plus it allowed us to include some previously unheard material. It is archive material that we didn't want to try and fix too much. Also included are some remakes of some tunes created for later projects.

Work on the soundtrack for TY2 started in late 2002, a few months after finishing up on the first game, and wrapped up around August 2004, shortly before the game was due to go 'Gold.' Some music used in TY2 was music written for the first TY game but not used, and a few tracks predated TY altogether.

TY2 is a game on a grander scale, with TY moving around the town of Burrumudgee, throwing rangs while hanging on to the back of the Fourbie while Shazza drives, or fighting fires in a helicopter, or messing about in bots. The music had to reflect all of the varied activities in the game. Here are some thoughts on individual songs.



Main Menu – This is a medley of tunes from TY1, but with a different version of Bull's Theme than is heard in-game. There is also the debut of the 'bouncy' version of the TY theme which had different backing chords than usual, and a different key that was easier to play on piano than guitar. While it appears a few times in TY1, the 'Bilby' riff is accentuated more in TY2. It's basically a stretched-out version of the tune you hear when you rescue a bilby.

Attack on Currawong – This is probably the song you remember if you ever had difficulty with the game's opening level. It's a simple riff with big strings, tom drums, rhythm guitar and bass. The track is meant to be a bit like a Shepard Tone so that it sounds like it's always getting more intense. We amp up the intensity by making it go faster the deeper you go in the level, adding more drums and brass. There's also a different version of the track that plays when you hop into the Mortar Bunyip Turret, which was in fact the earliest version of the tune.

A Bit Latin The Day – The title is a meaningless pun, but this track was rewritten slightly to make it sound slightly more melancholic than the original. Both the final and the demo track versions are included.

Fluffy Battle – I wrote a song for another

game, but only a very small portion was eventually used in that title. Huge chunks were unheard so I wrote new melodies for the lead guitars and the distorted bass guitar rhythm in the verse and used the original, unused chorus with a big synth sound.

Ride of the Tasmanians – This is the only piece of music in all of the TY games to date that is a cover version. In this case, it's 'Ride of The Valkyries' played on guitars over a simple beat. It's one pass played on acoustic guitar and one on electric, but for whatever reason, I didn't manage to record the electric guitar part in full, so I reused part of the acoustic guitar recording with a filter effect to complete the verse.

Race 2 / TY 1999 – The first part is a version of the TY Theme played like the theme to the classic Sci-Fi series 'Space 1999.' The second part is the faster version you would hear on the last lap of a race, so it has a fast-paced Ska feel to it.

Race 5 – This was a new version of an old tune I had lying around that I had written years earlier, one influenced by the music from an old TV show about a lifeguard who had a talking car.

Enter the Tasmanian Tiger – This is my attempt at making music for a 1970's Kung Fu movie, with the title taken from the Bruce Lee film 'Enter the Dragon.'

Duke Thunder – This was a track that took a very long time to get right. In fact, it took way too long to get it to work, and this was exacerbated by another developer feeling the main riff was too close to something well known (this would happen on occasion and I would usually change the music).

The Caverns – This track is really, really old. Even the master recording predated TY by several years. It's also the only song in the game that is purely the sound of a Yamaha DX50XG which was a 'daughterboard' that turned a basic waveblaster soundcard that most PC's had in the late 90s into a really good (for the time) synthesizer.

Oil Rig Panic and Scary Place – Around the time we made TY2, we were also working on other projects. I helped out with a few tunes to use as placeholders during their development, and a few of those made it to TY2 and TY3. What did start out from that other project was the music from Oil Rig Panic. The title is a reference to a Game and Watch title.

TY Theme in B – This started off as a re-recorded version of Two Up from the first game but with its own TY2 slant, including Bilby riff.

Rolling in My 4.0 – While the tune is just me riffing on country music, the title is a



reference to Vanilla Ice's little-remembered follow up to his hit 'Ice Ice Baby,' which was called 'Rolling in my 5.0'.

The Sewer – This is possibly the earliest track used in a TY game written specifically for TY, during the very early stages of the first game's development. It never got past the demo stage which is why there's nothing to it. It does at least fit the setting.

Burrumudgee Town – Possibly my favourite track from TY2. It's so laid back. The best way to describe it would be the TY theme influenced slightly by a classic song called 'Because I Love You' by The Masters Apprentices. It's a song used on many TV commercials in Australia when advertisers want you to think using their product is actually your choice.

Sulphur Rocks – This song is actually two different versions of this track edited together. When we made TY1, there wasn't the time to create more than about 2 minutes of music per level and so you ended up hearing the exact same 2 minutes over and over on some larger levels. Sulphur Rocks was an attempt to alleviate that somewhat. I can't tell you which half of the song is the older version since I have no idea. The same is true of 'TY Wander,' which you would hear on the Overworld when TY got out of the truck.

Ghost Guard – This is channelling early

Scooby-Doo cartoons with Flexatone percussion, a theremin-like synthesizer part and a guitar put through a ring modulator effect.

Rage Against the Thylacine – This title is merely a pun on the band name. The music itself is really old from a cart racing project in the mid-90s that went nowhere. This is also the only track that was recorded on analogue media, in this case, a 4-track cassette Tascam recorder. Basically, the MIDI drums, bass and brass were recorded onto two tracks with the guitar overdubbed on the other two tracks.

Grub Grab – I partly based this on a very old track I wrote on Tracker Software in the early 90s but what was used in TY was all recorded afresh with new parts added.

Patchy the Cybersaur – This was me writing melodramatic music like an old-school monster movie. I used to enjoy writing music for boss battles because you could do something completely unlike the rest of the game. Speaking of boss battles, sometimes we would also have a softer acoustic version of the battle tune for after the boss's defeat.

Buster the Nanobot – A nice simple tune with a funky bass that I enjoyed playing.

Grindstone Cowboy – The name is a riff on the song 'Rhinstone Cowboy,' and the

song was an attempt to write an irritatingly off-sounding fast-paced song. Inspired after I heard a jingle for a local internet-service provider which was fast-paced and irritatingly off-sounding.

Boss Cass Final Battle – This was me wanting to do something with a similar sound to the Final Battle from the first game but as a new tune.

Some notes about song titles since you might hear the same song under different titles. There is no definitive title for most of the tunes in TY since during development they were generally just written for a level that usually just had a code for a name. For example, the massive Attack on Currawong set piece that opens the game was known to the developers as 'Z3.' Some tunes were written for one level but then swapped during development, or a tune was used in multiple levels, or the entire game was massively revamped in the middle of development meaning the existing music had to be repurposed to fit the new levels. The titles were just made up, in some cases years after the game's release, for the original CD/Digital release and those are the titles we are sticking with here. Several of the tracks presented here are different edits or remastered from earlier releases and of course, we have also included some alternate versions and demos. Often, these are heard in the game as fragments in cinematics. They're



not taken directly from the game, since almost every track for TY was written as a looping track - a song that repeats, supposedly but not always, seamlessly.

For gear heads or music technology nostalgics, the music in TY2 was made in much the same way as TY1. The music was composed in MIDI sequencing software Cubase controlling synthesizers (Roland XP 30, Roland XV-5050, Yamaha MU128, Korg Triton) and a Sampler (Yamaha A-2000) while synchronized to a 16-track hard disc recorder (Yamaha AW4416) to record real instruments. Live instruments on TY2 consisted of acoustic and electric guitars, electric bass guitar on some songs and occasional live percussion like handclaps, finger snaps, vibraslap (it sounds a bit like a rattlesnake) and a flexatone, which is hard to describe but it's basically a thing you shake and a small bell hits a piece of metal very quickly, great for spooky songs. The main guitar sounds are from a Fender Stratocaster, an Epiphone Les Paul Jr, a Yamaha bass guitar and an acoustic guitar (brand unknown). All of the electric guitar sounds come from a guitar amp simulator (an early model Line 6 Pod), and a fair few tracks have a Wah pedal somewhere in the signal chain.

In some ways, it feels odd to be talking about the music to TY so many years later, but I'm gratified that so many of

you still enjoy listening to the music for **TY the Tasmanian Tiger 2: Bush Rescue**.

That's about all I have for you for this release. I hope you enjoy it.

Cheers
George



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Disk 1

1. Main Menu
2. Attack on Currawong
3. A Bit Latin the Day
4. King Squeaver
5. Submarine
6. Fluffy Battle
7. Trees
8. Maaaate
9. Ride of the Tasmanians
10. Bush Recue HQ
11. Race 1
12. Race 2 / TY 1999
13. Race 3
14. Race 4 Battle Bunyip
15. Race 5
16. Race 6
17. Cart Racing
18. Theme Park
19. TY Wander
20. Enter the Tasmanian Tiger
21. Chopper Challenge
22. Temple of Carnook
23. Mt Boom
24. Duke Thunder
25. Madame Mopoke
26. The Caverns
27. Oil Rig Panic
28. Shops
29. Bridge on the River TY

Disk 2

1. TY Theme in B
2. Rolling in My 4.0
3. Attack on Currawong Mortar Bunyip
4. The Sewer
5. Burrumudgee Town
6. Lifter Bunyip
7. Sulphur Rocks
8. Ghost Guard
9. Canopy Capers
10. Scary Place
11. Race Against the Thylacine
12. Grub Grab
13. Patchy the Cybersaur
14. The Gauntlet
15. Buster the Nanobot
16. Beach
17. Grindstone Cowboy
18. Graveyard
19. Battle
20. Attack on Currawong Cinematics
21. Bits and Pieces
22. Boss Cass Final Battle
23. A Bit Latin the Day Demo Version
24. Sulphur Rocks 2005 Remix
25. Attack on Currawong TY4 Version
26. Buster the Nanobot TY4 Version
27. Bush Rescue HQ TY4 Version
28. Main Menu Demo
29. TY2 HD Trailer

